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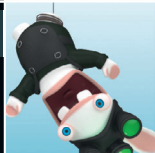
win

Collect Units as you play to unlock additional in-game content.



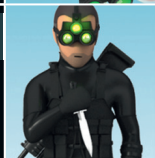
help

Stuck?
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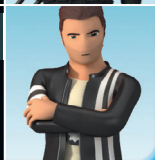
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XBOX 360

KINECT



JUST DANCE 4



UBISOFT

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 **WARNING** Before playing this game, read the Xbox 360® console, Xbox 360 Kinect® Sensor, and accessory manuals for important safety and health information. www.xbox.com/support.

Important Health Warning: Photosensitive Seizures

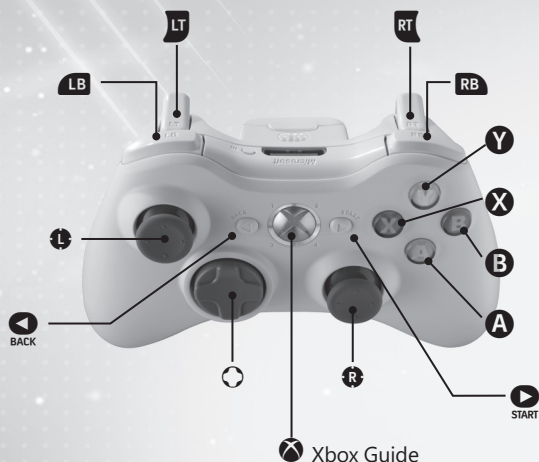
A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people with no history of seizures or epilepsy may have an undiagnosed condition that can cause "photosensitive epileptic seizures" while watching video games. Symptoms can include light-headedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, momentary loss of awareness, and loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects. **Immediately stop playing and consult a doctor if you experience any of these symptoms.** Parents, watch for or ask children about these symptoms— children and teenagers are more likely to experience these seizures. The risk may be reduced by being farther from the screen; using a smaller screen; playing in a well-lit room, and not playing when drowsy or fatigued. If you or any relatives have a history of seizures or epilepsy, consult a doctor before playing.

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GAME CONTROLS

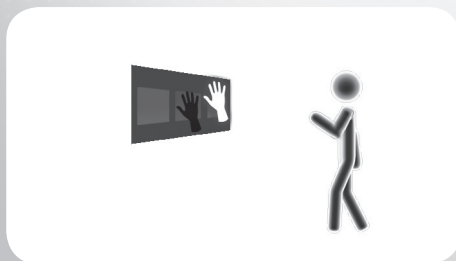
Xbox 360 Controller



Navigate the Menus

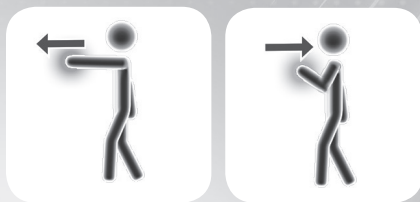
First, face the Kinect Sensor. To control the menu or take control of the menu, a player has to raise one of their hands.

HANDS



Your right and left hands are represented on screen by virtual hands.

SELECTION



To select an item, push your hand forward as if pressing a button. To confirm a selection, pull back your hand as if releasing the button. We call this a "Press"!

SWIPE



To scroll through items, first push your hand forward as if pressing a button, then move your hand left or right to scroll horizontally, or up or down to scroll vertically. We call this a "Swipe"!

INTRODUCTION

Welcome to Just Dance® 4 on Kinect™! Invite your friends, have fun and dance to the dancer's choreography! There are over forty songs as well as Alternative and Mash-Up choreographies, Dance Battle mode and Smart Sweat Classes. You can also share your memories with friends or the world through Just Dance® TV.

Basics

Make sure you have enough room to play.

You can dance in two lines if you do not have enough room to stand side by side.

Always be aware of your surroundings to avoid accidentally hitting objects.
Follow the on-screen dancer as if they were your reflection in a mirror.



Copy the dancer's movements as closely as possible – upper and lower body.

Follow the dancer, follow the rhythm and loosen up!

When you're more advanced and have learned the choreography, the pictograms will help you anticipate the step changes.



THE GAME

The goal of the game is to dance in rhythm, as closely as possible, with the dancers on screen.

The flow of your body movements is captured by the Kinect sensor and compared with those of professional dancers in order to evaluate your performance precisely. The amount of energy you put in is also detected and affects your score, so give it your all!

Score System

DANCE MOVES

For each movement, the system evaluates your performance in terms of rhythm and quality of execution. Feedback to the right of the Kinect Vignette indicates how good you are.



Move missed, try again!



That's not quite it, but it's a start!



Nice move! Try to synchronise better with the dancer or be more energetic.

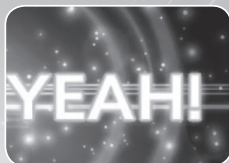


Great style! Keep up the good work!

GOLD MOVES



Some moves are more than just moves – they are Gold Moves. You will recognise them by the golden pictogram and special effects around the dancer. Performing a Gold Move correctly earns you a lot of points.



Successful Gold Move

STARS



Stars indicate your performance over the course of a song. While you're playing, the stars you have earned will appear below your silhouette in the Kinect vignette.

PROGRESS BAR



You can see your position by looking at the Star race track. Try to get all five stars and be ahead of your friends to win!

STYLE

On the Score Recap screen at the end of a song, each player is awarded a style based on their performance during the song:

Energetic: Not only are you precise, but your moves are also powerful.

Smooth: Your moves are delicately accurate!

Wild: You don't really follow the moves, but you give everything you have.

Cute: You are free and graceful, like a little bird dancing.

Great Starter: You scored well at the start of the song, a little less towards the end.

Great Finisher: After a difficult start, you scored much better at the end!

Twins: You and another player do well on the same moves, and fail the same moves...

Poser: Gold Moves are your bread and butter!

Exhausted: The end of your performance was not quite as energetic as the beginning.

Creative: You're so inventive. Nothing else can describe you.

In Rhythm: Only for the elite who really know how to dance to the beat.

MOJO BAR & WHEEL OF GIFTS



This is your experience bar: the more stars you earn and the more Dance Quests you complete, the more you fill the Mojo Bar. The more players there are and the more Mojo you gain, the more you fill your Mojo Bar. It's a great excuse to invite all your friends over to dance!

When the Mojo bar is full, you will be taken to the Wheel of Gifts, a short mini-game where you can stop the wheel on a gift and have it awarded to you. You can unlock new game modes, Alternative choreographies, Dance Mash-Ups, and Dancer Card Avatars.



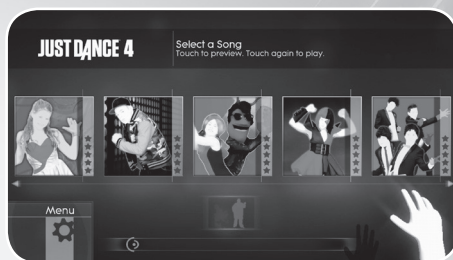
ACHIEVEMENTS

When you achieve specific conditions in the game you will be awarded an Achievement. Achievements award a different gamerscore, depending on the difficulty of the task.

Try unlocking them all!

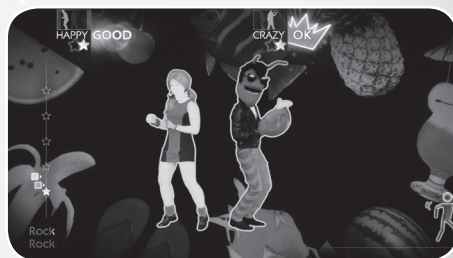
JUST DANCE MODE

In Just Dance® 4 you have access to numerous game modes and types of choreography. They can all be accessed from the Dance Selection screen.



Choreography Types

DUETS



In Duet mode, up to four players can perform complementary dances at the same time.

Players can choose which dancer they'd like to play with by placing themselves in front of the appropriate coach when they are in the pre-game Lobby.

DANCE CREW



In Dance Crew mode, players can play with up to four dancers, with each player following their individual coach for a different dance experience. Each player can choose which dancer they'd like to play with by placing themselves in front of the appropriate coach in the pre-game Lobby.

Unlockable Choreography Types

Increase your Mojo level to unlock new choreography types from the Wheel of Gifts. Any choreography unlocked can be accessed by swiping straight up on a song's cover in the Dance Selection screen.

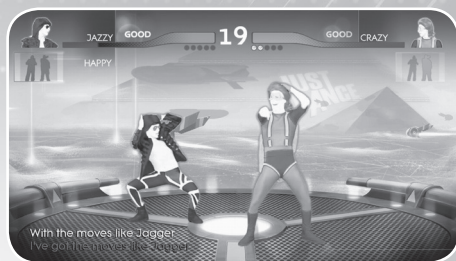
BATTLE MODE

Battle Mode is a brand new game mode in Just Dance® 4. In a Battle Mode, two songs go up against one another.

Solo players can fight against the AI. Two players can fight against each other. Three or four players can team up and compete against other teams. The player or team that wins a round earns the right to make the opposing player or team dance to their music.

A round ends when the countdown is over. There are five rounds in each battle.

Whoever wins the most rounds wins the Battle!



DANCE MASH-UPS

Dancers from all songs team up to create a new choreography Mash-Up! Pay attention — you may even notice several dancers from previous Just Dance games making an appearance!

ALTERNATIVE CHOREOGRAPHIES

Want a new game experience? Alternative choreographies allow you to rediscover a song with a brand new choreography. Improve your skills on much more difficult choreographies and experiment with new ways to dance on some of your favourite songs!

NON-STOP SHUFFLE

If you select Non-Stop Shuffle on the Dance Selection screen, all songs will be played without interruption.

Enhance your Just Dance® Experience

DANCE QUESTS

Six Dance Quests are available for each song. Complete these quests to earn extra Mojo and increase your Mojo level!



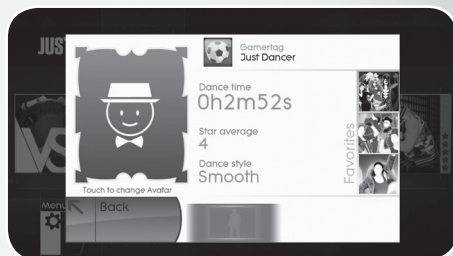
MOJO BONUS

Some songs have a Mojo bonus. Finishing these songs earns you a x2 Mojo multiplier!

DANCER CARD

In Just Dance Mode, Just Dance® 4 lets each player view their own Dancer Card. You can see your game statistics and personal progress: cumulative game time, the most common dance style, the three songs most played and average stars.

You'll find the Dancer Card at the end of the Song Selection screen.



JUST SWEAT MODE

If you are looking for a dance workout, you are in the right place. Brand new Sweat Class utilises custom choreographed workout dances combined with song dances from the Dance Mode.

On the Sweat selection screen, swipe horizontally and vertically to select the following options.

Sweat Selection

SWEAT CLASSES

You can select one of the five Sweat Classes available to work out to specific music programs.



DANCE QUESTS

Below each Sweat Class, discover Dance Quests and try to improve your Sweat Experience with six Quests for each Sweat Class!



When Dance Quests are completed they reward you with extra Mojo.

SWEAT DANCER CARD

Your Sweat Dancer Card will show you your 3 last programs, total number of calories lost, number of classes played, and your total time spent in Just Sweat Mode.

Sweat Session

Sweat Programs are either 10, 25 or 45 minutes in length.

The game will adapt your program depending on your energy expenditure. Furthermore, a calorie counter tracks the calories burnt during your Sweat Session.

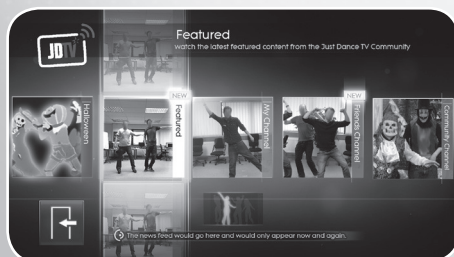


JUST DANCE® TV

Just Dance® TV is the new home of the Just Dance® Community! Share and view content from around the world.



Just Dance® TV consists of four main channels:



My Channel – A channel containing all of your saved personal content.

Friends Channel – A channel containing all of your Xbox LIVE friends' shared content.

Community Channel – A channel containing all globally shared content, organised by content managers.

Theme Channel – A channel promoting and reminding you of current themes running in Just Dance® TV.

VIEWING



To view your or someone else's content, simply press the item in the Channel. This will bring up a content viewer. Online content can be Liked or Reported. Personal content can be Shared, Unshared or Deleted.

SHARING

If you are connected to the Internet, you can share your Autodances, Videos or Images with the Just Dance® 4 Community, your Xbox LIVE friends or post them on Facebook. Simply select one of your items and select the share options.

Note: You'll need a Uplay account to share your creations.

DELETING

To delete an Autodance, Image or Video, simply select the content you wish to delete and select the Delete option.

Note: If an item is shared online, you must be online to delete the item from the Ubisoft servers.

KINECT CAPTURES

During Gameplay, the Kinect Sensor will capture moments of gameplay.

AUTODANCES



Make your friends dance, even the ones that can't. Autodance records video clips during gameplay and will sync your movements into an instant dance routine, proving that anyone can Just Dance®.

Autodances can be saved to your Xbox 360 Hard Drive or shared to the world through Just Dance® TV, to your Xbox LIVE friends or posted on Facebook.

IMAGES

Photographs are taken during gameplay at memorable moments, just like moments at the top of a rollercoaster.

Images can be saved to your Xbox Hard Disk Drive or shared to the world through Facebook or Just Dance® TV.

VIDEOS

Short video clips are recorded during gameplay to showcase memorable dancing moments.

Note: You'll need a Uplay account to share your creations.

ONLINE

Just Dance® 4 is connected! Get online and be part of the community!

SHOP

Use the in-game shop to download new songs. Access the Just Dance® 4 Shop from the Song Selection screen.

NEWS

Get news about what's going on with your friends, community statistics, what's new in the shop and more!

WEBSITE

Keep in touch with all the latest Just Dance® news and events! Remember to bookmark www.facebook.com/justdancegame to your favourites!

UPLAY

Sign up with Uplay to get exclusive Ubisoft content and rewards! It's free and only takes a minute to set up. With Just Dance®, your Uplay account will allow you to upload your Autodances, Images and Videos, unlock extra content and more!

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TECHNICAL SUPPORT

If you experience difficulties playing your Ubisoft game, please contact our 24-hour online solution centre at <http://support.ubi.com> first.

Our Support team can be reached on 0871 664 1000 (national rate) between 11am and 8pm, Monday to Friday (excluding bank holidays).

FAULTY GAME:

If you believe your game is faulty, please contact our support team before returning your product to the retailer.

DAMAGED GAME:

If your game is damaged at purchase, please return to your retailer with a valid receipt for advice on replacement.

If your receipt has expired and you are within the 90-day warranty period, please contact the Ubisoft support team for verification.

Please note that we do not offer hints & tips at our technical support centre. These can usually be found free of charge on the Internet.

WARRANTY

Ubisoft guarantees to the original purchaser of this computer software product that the cartridge supplied with this product shall not show any default during a normal use period of ninety (90) days from the invoiced date of purchase. In the first instance please return the faulty product to the point of purchase together with your valid receipt. If for any reason this is not possible, (and it is within 90 days of the purchase date), then the faulty cartridge should be returned to Ubisoft at the below address, along with a dated receipt, location of purchase, a statement describing the fault, and all original packaging.

ADDRESS FOR RETURNS:

Ubisoft, Chertsey Gate East, London Street, Chertsey, Surrey, United Kingdom, KT16 8AP

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